

Mark schemes

Q1.

- | | | |
|-----|---|-----|
| (a) | tropism | 1 |
| (b) | auxin | 1 |
| (c) | nitrate ions | 1 |
| | water | 1 |
| (d) | Level 3: The method would lead to the production of a valid outcome. The key steps are identified and logically sequenced. | 5–6 |
| | Level 2: The method would not necessarily lead to a valid outcome. Most steps are identified, but the method is not fully logically sequenced. | 3–4 |
| | Level 1: The method would not lead to a valid outcome. Some relevant steps are identified, but links are not made clear. | 1–2 |
| | No relevant content | 0 |

Indicative content

- one pot of seedlings placed in box with slit
- one pot of seedlings in dark
- one pot of seedlings in full light
- measure heights of shoots
- remeasure heights of shoots
- record a feature of appearance of seedlings
- detail of how bent shoots were measured eg use thread or straighten them out
- calculate mean height increase for each group
- compare results (for each group of seedlings)
- control variable(s)
 - same temperature
 - same volume of water
 - same soil type
 - same age of seedlings
 - same species / type of plant
 - same time left for

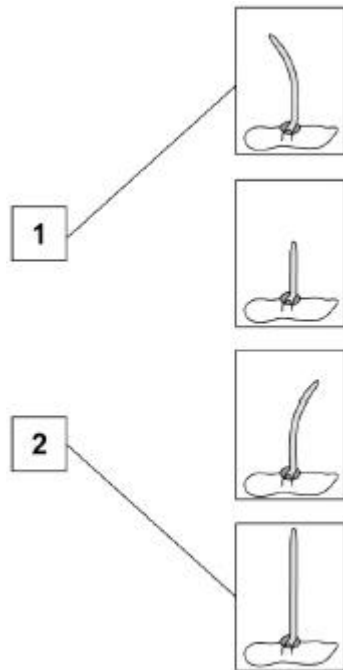
For **Level 3**, a method comparing the growth of plants in light from one direction with plants in full light / darkness along with a control variable is required

Q2.

(a) tropism

1

(b)



do not accept more than one line from a box on the left

2

(c) to show the response in experiment 1 is caused by (1-sided) light

allow to compare (with experiment 1)

allow to show the difference between (1-sided) light and no light

or

as a control

do not accept control variable

1

(d) shine light from all sides on the third seedling

1

(e) keep each seedling at the same temperature

1

(f) any **one** from:

- gravity
- water

allow moisture

- chemicals / minerals / ions

allow a named chemical such as nitrate

ignore nutrients

ignore light

1

(g) because of variation (in results)

or

to identify / eliminate anomalies

allow example such as some may not grow

1

to calculate a mean

allow to calculate an average

or

a mean value would be more representative / typical

ignore to improve accuracy / precision / validity

1

[9]